
**KRONOS® 2.1
APPLICATIONS
PROGRAMMER'S
INSTANT**

**CONTROL DATA®
CYBER 70 SERIES
MODELS 72, 73, 74
6000 SERIES
COMPUTER SYSTEMS**

RECORD of REVISIONS

[illegible]

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PREFACE

The KRONOS 2.1.2 Time-Sharing System provides network capabilities for time-sharing and transaction processing, in addition to local and remote batch processing on CONTROL DATA® CYBER 70 Series, Model 72, 73, and 74 Computer Systems, and CDC® 6000 Series Computer Systems.

This manual provides condensed descriptions of system control statements, control language formats, and loader, product set, and system utility control statement formats. Character set tables are also provided.

For descriptions of console commands, systems-oriented control statements, central memory tables, function requests, and external function codes, refer to the KRONOS 2.1 Systems Programmer's Instant.

The following manuals provide detailed descriptions of these subjects.

<u>Control Data Publication</u>	<u>Publication No.</u>
KRONOS 2.1 Systems Programmer's Instant	60449100
KRONOS 2.1 Reference Manual, Volume 1	60407000
KRONOS Terminal User's Instant	60407800
Loader Reference Manual	60344200
Loader Instant	60372200
Modify Reference Manual	60281700
Modify Instant	60283000
Update Reference Manual	60342500
Update Instant	60360200
ALGOL Reference Manual	60329000
ALGOL Instant	60192500
BASIC Reference Manual	19980300
COBOL Reference Manual	60384100
COBOL Instant	60328400
FORTRAN Extended Reference Manual	60305600
FORTRAN Extended Instant	60357900
SIMULA Reference Manual	60234800
Sort/Merge Reference Manual	60343900

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SYSTEM CONTROL STATEMENT FORMATS

PERMANENT FILE OPTIONS

The following control statement parameters are options on various permanent file commands.

<u>Parameter</u>	<u>Description</u>								
UN=usernum	Specifies alternate user number for file residing in another user's catalog.								
PW=passwd	Specifies a 1- to 7-character password that must be specified whenever alternate users access the file.								
CT=ct	Specifies category of permission for alternate users.								
	<table><tr><th><u>ct</u></th><th><u>Description</u></th></tr><tr><td>P or PRIVATE</td><td>Private files available for access only by originator or those with explicit permission</td></tr><tr><td>S or SPRIV</td><td>Semiprivate files available for access by users who know file name, user number, and password</td></tr><tr><td>PU or PUBLIC or L1</td><td>Public files available for access by all users who know file name, user number, and password</td></tr></table>	<u>ct</u>	<u>Description</u>	P or PRIVATE	Private files available for access only by originator or those with explicit permission	S or SPRIV	Semiprivate files available for access by users who know file name, user number, and password	PU or PUBLIC or L1	Public files available for access by all users who know file name, user number, and password
<u>ct</u>	<u>Description</u>								
P or PRIVATE	Private files available for access only by originator or those with explicit permission								
S or SPRIV	Semiprivate files available for access by users who know file name, user number, and password								
PU or PUBLIC or L1	Public files available for access by all users who know file name, user number, and password								
M=m	Specifies file or user permission mode.								
	<table><tr><th><u>m</u></th><th><u>Description</u></th></tr><tr><td>W or WRITE</td><td>Allows the user to write, read, append, execute, modify, or purge the file</td></tr><tr><td>M or MODIFY</td><td>Allows the user to modify, append, read, or execute a direct access file</td></tr><tr><td>A or APPEND</td><td>Allows the user to append information to the end of the file</td></tr></table>	<u>m</u>	<u>Description</u>	W or WRITE	Allows the user to write, read, append, execute, modify, or purge the file	M or MODIFY	Allows the user to modify, append, read, or execute a direct access file	A or APPEND	Allows the user to append information to the end of the file
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W or WRITE	Allows the user to write, read, append, execute, modify, or purge the file								
M or MODIFY	Allows the user to modify, append, read, or execute a direct access file								
A or APPEND	Allows the user to append information to the end of the file								

ParameterDescription

<u>m</u>	<u>Description</u>
R or READ	Allows the user to read or execute the file
RM or READMD	Allows the user to read or execute a direct access file while another user is accessing the file in modify mode
RA or READAP	Allows the user to read or execute a direct access file while another user is accessing the file in append mode
E or EXECUTE	Allows the user to execute the file
N or NULL	Removes permission previously granted with the PERMIT control statement
R=r	Specifies the type of device on which the permanent file resides or is to reside.
<u>r</u>	<u>Description</u>
DA	6603 Disk System
DB	6638 Disk System
DC	863 Drum Storage
DDi	854 Disk Storage Drive ($1 \leq i \leq 8$)
DE	Extended core storage
DF	814 Disk File
DH	821 Data File
DHi	844 Disk Storage Sub- system ($1 \leq i \leq 8$)
DP	Distributive data path to ECS
MDi	841 Multiple Disk Drive ($1 \leq i \leq 8$)
S=space	Specifies the amount of space in PRUs desired for a direct access file.
PN=packname	A 1- to 7-character pack name used in conjunction with the R keyword to identify the device to be accessed in a permanent file request.

NA Job does not abort if permanent file request fails.

TAPE MANAGEMENT OPTIONS

The following control statement parameters and keywords may appear on various tape management control statements.

<u>Parameter</u>	<u>Description</u>												
D=den	Specifies tape density.												
	<table> <tr> <th><u>den</u></th><th><u>Description</u></th></tr> <tr> <td>LO or 200</td><td>200 bits per inch (bpi) (7-track)</td></tr> <tr> <td>HI or 556</td><td>556 bpi (7-track)</td></tr> <tr> <td>HY or 800</td><td>800 bpi (7-track)</td></tr> <tr> <td>HD or 800</td><td>800 characters per inch (cpi) (9-track)</td></tr> <tr> <td>PE or 1600</td><td>1600 cpi (9-track)</td></tr> </table>	<u>den</u>	<u>Description</u>	LO or 200	200 bits per inch (bpi) (7-track)	HI or 556	556 bpi (7-track)	HY or 800	800 bpi (7-track)	HD or 800	800 characters per inch (cpi) (9-track)	PE or 1600	1600 cpi (9-track)
<u>den</u>	<u>Description</u>												
LO or 200	200 bits per inch (bpi) (7-track)												
HI or 556	556 bpi (7-track)												
HY or 800	800 bpi (7-track)												
HD or 800	800 characters per inch (cpi) (9-track)												
PE or 1600	1600 cpi (9-track)												
	The keywords LO, HI, HY, HD, and PE may be specified instead of D=den.												
FC=fcount	Specifies maximum block size in frames that may be read or written.												
C=ccount	Specifies maximum size block in 6-bit characters that may be read or written.												
CV=conv or N=conv	Specifies conversion mode for 9-track tapes.												
	<table> <tr> <th><u>conv</u></th><th><u>Description</u></th></tr> <tr> <td>AS</td><td>ASCII/display code conversion</td></tr> <tr> <td>US</td><td>Same as AS</td></tr> <tr> <td>EB</td><td>EBCDIC/display code conversion</td></tr> </table>	<u>conv</u>	<u>Description</u>	AS	ASCII/display code conversion	US	Same as AS	EB	EBCDIC/display code conversion				
<u>conv</u>	<u>Description</u>												
AS	ASCII/display code conversion												
US	Same as AS												
EB	EBCDIC/display code conversion												
MT	Specifies 7-track tape.												
NT	Specifies 9-track tape.												
PO=p ₁ p ₂ , . . . , p _n	Specifies processing options.												

ParameterDescription

<u>P_i-</u>	<u>Description</u>
A	Abort job on irrecoverable read or write parity error
N	Do not abort job on irrecoverable read or write parity error
R	Enforce ring out
W	Enforce ring in
U	Inhibit unload
F	Force unload
E	Ignore all hardware read/write errors
B	Write system noise blocks when performing write error recovery
I	Ignore block being read when end of tape is encountered
P	Accept block being read when EOT is encountered
S	Specifies where system is to stop on an exit condition

F=format

Specifies data format.

<u>format</u>	<u>Description</u>
I	Internal
X	External
B	Blocked
E	Line image
S	Stranger tape
L	Long block stranger tape
SI	SCOPE internal
F	Foreign

NS=ns

Noise size.

LB=l

Specifies whether a tape is to be treated as labeled or unlabeled.

<u>l</u>	<u>Description</u>
KU	Unlabeled
KL	Labeled
NS	Nonstandard labels

VSN=vsn

A 1- to 6-character volume serial number that uniquely identifies a reel of tape.

<u>Parameter</u>	<u>Description</u>
CK	Specifies that lfn is to be used as a checkpoint file with information written at previous end-of-information (EOI).
CB	Specifies that lfn is to be used as a checkpoint file with information written at beginning-of-information (BOI).
F1=fileid or L=fileid	A 1- to 17-character file identifier.
FA=fa	File accessibility. If FA=A, only the owner of the tape can access the file. For other fa, all future accesses must specify the character as the fa parameter. FA omitted implies unlimited access.
OFA=fa	One character that indicates the current file accessibility of a labeled tape which is to be blank labeled (refer to FA description for explanation of fa).
SI=setid or M=setid	1- to 6-character set identifier for a multifile set.
SN=secno or V=secno	1- to 4-digit file section number.
QN=seqno or P=seqno	1- to 4-digit file sequence number.
G=genno	1- to 4-digit generation number.
E=gvn	1- to 2-digit generation version number.
CR=cdate or C=cdate	Creation date in form yyddd.
RT=rdate	Retention date in form yyddd.
OWNER= usenum/ familyname	Identifies the owner of a labeled tape.
LSL=ls1	Label standard level. If LSL=1, the labels and data format are ANSI standard. If omitted, indicates that format requires agreement of the interchange parties.

<u>Parameter</u>	<u>Description</u>																		
LO=ltype	Specifies the type of labels to list.																		
	<table> <tr> <th><u>ltype</u></th><th><u>Description</u></th></tr> <tr> <td>A</td><td>Lists all required and optional ANSI labels</td></tr> <tr> <td>R</td><td>Lists all required labels</td></tr> <tr> <td>O</td><td>Lists all optional labels</td></tr> <tr> <td>V</td><td>Lists all VOL1-9 labels</td></tr> <tr> <td>H</td><td>Lists all HDR1 labels</td></tr> <tr> <td>F</td><td>Lists all EOF1-9 labels</td></tr> <tr> <td>E</td><td>Lists all EOV1-9 labels</td></tr> <tr> <td>U</td><td>Lists all UVL1-9 labels</td></tr> </table>	<u>ltype</u>	<u>Description</u>	A	Lists all required and optional ANSI labels	R	Lists all required labels	O	Lists all optional labels	V	Lists all VOL1-9 labels	H	Lists all HDR1 labels	F	Lists all EOF1-9 labels	E	Lists all EOV1-9 labels	U	Lists all UVL1-9 labels
<u>ltype</u>	<u>Description</u>																		
A	Lists all required and optional ANSI labels																		
R	Lists all required labels																		
O	Lists all optional labels																		
V	Lists all VOL1-9 labels																		
H	Lists all HDR1 labels																		
F	Lists all EOF1-9 labels																		
E	Lists all EOV1-9 labels																		
U	Lists all UVL1-9 labels																		
L=out	Specifies the file on which the labels are to be listed.																		
U	Unload tape after blank labeling.																		
T=retcycle	1- to 3-digit retention cycle specifying number of days file is to be retained.																		
R	Directs the system to read an existing ANSI label.																		
W	Directs the system to write standard ANSI labels.																		
VA=va	Volume accessibility; one character specifying restrictions on who has access to information on the reel.																		

SYSTEM CONTROL STATEMENTS

APPEND (pfn, lfn ₁ , lfn ₂ , ..., lfn _n / PW=password, UN=user-num, PN=pack-name, R=r, NA)	Copies local files lfn ₁ through lfn _n to end of indirect access permanent file pfn. †
ASCII.	Changes a time-sharing terminal to ASCII mode.

†Some parameters of this control statement are defined in Permanent File Options in this section.

ASSIGN(nm, lfn, D=den, {FC=fcount, C=ccount, CV=conv, {MT, NT}, PO=p₁p₂...), pn, F=format, NS=ns, LB=l, VSN=vs, {CK, CB})

Assigns file lfn to the device or device type specified by nm. †

ATTACH(lfn₁=pfn₁, lfn₂=pfn₂, ...₁, lfn_n=pfn_n, UN=usernum, PW=password, M=m, PN=pack-name, R=r, NA)

Attaches permanent files pfn₁ through pfn_n as local files lfn₁ through lfn_n for direct access. †

BKSP(lfn, n, m)

Backspaces file lfn n logical records. m=C for coded mode, m=B for binary.

BLANK(D=den, {MT, NT}, VSN=vs, FA=fa, VA=va, OWNER=usernum/familyname, LSL=ls, U)

Blank labels a magnetic tape. †

CATALOG(lfn, p₁, p₂..., p_n)

Catalogs file lfn.

<u>p_i</u>	<u>Description</u>
N=0	Catalog until an empty file is encountered.
N=x	Catalog x files; default is 1.
N	Catalog to end of information.
L=fname	Specifies output file.
U	Select user library list.
CS	Suppress character set list for OPL/OPLC type records.

†Some parameters of this control statement are defined in Permanent File Options or Tape Management Options in this section.

<u>P_i</u>	<u>Description</u>
D	Suppress comment field and page heading following first 1.
R	Rewind lfn before and after cataloging.
CATLIST(LO=p, FN=pfn, UN=user- num, PN=pack- name, R=r, L=lfm, NA, DN=dn)	Lists information about user's permanent files and permanent files he can access in catalogs of alternate users. †
<u>Options</u>	<u>Description</u>
LO=F	Selects listing of pertinent information about each file in the user's catalog
LO=FP	Selects listing of permission information recorded for each alternate user of a specified file
LO=0	Selects a short list that includes only the names of the files in the user's catalog (this value assumed if LO omitted)
LO=P	Selects a short list that indicates the user numbers of alternate users who have accessed the specified file
FN=pfn	Permanent file name
L=lfm	Output file name (default is OUTPUT)
DN=dn	Device number
CHANGE(nfn=ofn/ CT=ct, M=m, PW=password, PN=packname, R=r, NA)	Allows originator of a permanent file to alter any of several parameters. If nfn=ofn is specified, file name ofn in the user's catalog is changed to nfn. †
CHARGE(charge- num, projectnum)	Specifies user's charge and project numbers for user profile control validation.

†Some parameters of this control statement are defined in Permanent File Options in this section.

CKP(lfn₁, lfn₂,
..., lfn_n) Directs system to take a check-
point dump; each lfn_i is
included in the dump.

CLEAR. Allows the user to return all files
from his job.

COMMENT.
comments Enters comments in system and
or user's dayfile.
*comments

COMMON(lfn₁,
lfn₂, ..., lfn_n) Accesses a file that was already
assigned common (library file
type) status or assigns a local
locked file to common status.

CONVERT(p₁,
p₂, ..., p_n) Converts text files to 64-character
set.

<u>p_i</u>	<u>Description</u>
P=lfn ₁	Input on file lfn ₁ (default is OLD)
N=lfn ₂	Output on file lfn ₂ (default is NEW)
RS=n	Maximum record size in characters; 1 ≤ n ≤ 500 (default is 300)
64	Convert from 63- to 64-character set; if omitted, no conversion takes place
TS=t ₁	Convert from old to new time-sharing character set with terminal type t ₁ :
<u>t_i</u>	<u>type</u>
TTY	ASCII code with standard print
COR	Correspondence code with stan- dard print
COR- APL	Correspondence code with APL print
MEM- APL	Memorex® 1240 with APL print
BLK- EDT	ASCII code with standard print block edit mode
R	Rewind input and output files prior to processing

<u>P_i</u>	<u>Description</u>
RC=m	Convert m decimal records (if omitted, m=1 assumed)
COPY(lfn ₁ , lfn ₂ , x, C)	Copies lfn ₁ to lfn ₂ . If x is present, files are rewound before copy and rewound, verified, and rewound after copy. If C is present, copy an Sl, S, or L format coded tape to coded line format.
COPYBF(lfn ₁ , lfn ₂ , n, C)	Copies n binary files beginning at current position of lfn ₁ to lfn ₂ . If C is present, copy an Sl, S, or L format coded tape to coded line format.
COPYBR(lfn ₁ , lfn ₂ , n, C)	Copies n binary records beginning at current position of lfn ₁ to lfn ₂ . If C is present, copy an Sl, S, or L format coded tape to coded line format.
COPYCF(lfn ₁ , lfn ₂ , n, fchar, lchar)	Copies n coded files beginning at current position of lfn ₁ to lfn ₂ . Portion of each line image to copy is specified by fchar (first character position) and lchar (last character position).
COPYCR(lfn ₁ , lfn ₂ , n, fchar, lchar)	Copies n coded records beginning at current position of lfn ₁ to lfn ₂ . Portion of each line image to copy is specified by fchar and lchar.
COPYEI(lfn ₁ , lfn ₂ , x, C)	Copies lfn ₁ (current position to EOI) to lfn ₂ . If x is present, files are rewound before copy and rewound, verified, and rewound after copy. If C is present, copy an Sl, S, or L format coded tape to coded line format.
COPYSBF(lfn ₁ , lfn ₂ , n)	Copies n coded files beginning at current position of lfn ₁ to lfn ₂ , shifting each line image one character to the right and adding a leading space.
COPYX(lfn ₁ , lfn ₂ , x, b, C) or COPYX(lfn ₁ , lfn ₂ , type/name, b, C)	Copies logical records from lfn ₁ to lfn ₂ beginning at current position of lfn ₁ and continuing until terminator specified by x or type/name is encountered. Files are then backspaced according to b parameter. If C is present, copy an Sl, S, or L format coded tape to coded line format.

x	Terminator type:	
	00	Zero record
type/ name	n	n records (default is 1)
	name	Record name
	name	is first 7 characters of record; type is:
	ABS	Multiple entry point overlay
	COS	Chippewa format CP program
	OPL	Modify OPL deck
	OPLC	Modify OPL common deck
	OPLD	Modify OPL directory
	OVL	CP overlay
	PP	6000 series PP program
b	PPU	7600 PP program
	REL	Relocatable CP program
	TEXT	Unrecognizable as a program
	ULIB	User library program
	Backspace control:	
	0	No backspace (default)
	1	Backspace lfn ₁
	2	Backspace lfn ₂
	3	Backspace lfn ₁ and lfn ₂

CSET, m. Changes a time-sharing terminal's character set to m (ASCII or NORMAL).

CTIME. Enters accumulated CPU time in system and user's dayfile.

DAYFILE(lfn) Write user's dayfile on lfn; default is OUTPUT.

DEFINE(lfn₁ = pfn₁, lfn₂ = pfn₂, ..., lfn_n = pfn_n, PW=password, CT=ct, M=m, R=r, S=space, PN=packname, NA) Creates an empty direct access permanent file or defines an existing local file as a direct access file. †

† Some parameters of this control statement are defined in Permanent File Options in this section.

DISPOSE(lfn₁=q₁,
lfn₂=q₂,...,lfn_n=
q_n/ot=usernum)ⁿ Releases files to specified out-
put queues.

q₁ Queue type

PR Print
PH Punch coded 026
P9 Punch coded 029
PB Punch binary
P8 Punch 80-column format

The origin types are specified with the ot parameter where BC is local batch origin and EI is remote batch origin. The number of the remote batch (EI) user is specified with usernum.

DMD(fwa,lwa)
or
DMD(lwa)
or
DMD.

Dumps central memory from first word address to last word address minus 1; output contains display code equivalences. If lwa alone is present, fwa=0 is assumed. If neither fwa nor lwa is present, DMD dumps exchange package and 40₈ locations before and after program address in exchange package.

DMP(fwa,lwa)
or
DMP(lwa)
or
DMP.

Dumps central memory from first word address to last word address minus 1. If lwa alone is present, fwa=0 is assumed. If neither fwa nor lwa is present, DMP dumps exchange package and 40₈ locations before and after program address in exchange package.

DOCUMENT(p₁,p₂,
...,p_n)

Enables the user to extract the external or internal documentation from a file containing COMPASS source code.

p_i Description

I=lfn₁ Name of file that contains
page footing information
in following format:

<u>Column</u>	<u>Contents</u>
1	Blank
2-45	Document title
46-55	Publication number
56-60	Revision level
61-70	Revision date

S=lf_n₂ Name of file containing source statement images
 L=lf_n₃ Name of file to receive output
 N=nn Number of copies
 T=type Documentation type (INT for internal or EXT for external)
 C=cc Key character for documentation
 P=pp Number of print lines per page
 NT Negate table generator
 TC List table of contents

ENQUIRE(p₁p₂
 ,...,p_n)

Lists information about a user's job specified by the options.

<u>P_i-</u>	<u>Description</u>
OP=A or A	Causes all OP= options to be processed
OP=B or B	Returns information concerning user identification and priorities
OP=F or F	Status of files at the user's control point
OP=J or J	Returns contents of control registers and error flag field
OP=L or L	Returns user's loader information
OP=R or R	Returns system resources used
OP=S or S	Returns SRUs
OP=T or T	Returns accumulated CPU time
OP=U or U	Returns amount of resources available to the user
JN=jnm	Returns status of remote batch job jnm (last three characters of name assigned by system) initiated with SUBMIT command

<u>P_i</u>	<u>Description</u>
FN=lf _n ₁	Returns status of file lf _n ₁
O=lf _n ₂	Specifies file to receive output (default is OUTPUT)
	If no parameters are specified, default is OP=A.
EVICT(lf _n ₁ , lf _n ₂ , ..., lf _n _n)	Releases file space for lf _n ₁ but does not release the file attachment to the job.
EXIT.	Indicates where in control statement record to resume control statement processing if an error is encountered or where to terminate normal control statement processing.
FAMILY (familyname)	Allows user to change the family name associated with his job.
GET(lf _n ₁ =pf _n ₁ , lf _n ₂ =pf _n ₂ , ..., lf _n _n =pf _n _n /UN=usernum, PW=passwd, PN=packname, R=r, NA)	Retrieves a copy of indirect access permanent file pf _n ₁ for use as a local file lf _n ₁ . †
GTR(lf _n ₁ , lf _n ₂ , D, NR, S) selection directives	Copies records specified by selection directives from lf _n ₁ to lf _n ₂ , starting at current EOI of lf _n ₂ .
D	Causes a directory record to be written at the end of lf _n ₂
NR	Specifies that files lf _n ₁ and lf _n ₂ are not rewound before or after the operation
S	Processes lf _n ₁ as a sequential file
<u>selection directives</u>	<u>Description</u>
type/name	Retrieves record of specified type and name
name	Retrieves record specified

† Some parameters of this control statement are defined in Permanent File Options in this section.

selection
directives

Description

0 Inserts a zero-length record on file lfn₂
type/name₁ Retrieves records
-name₂ name₁ through name₂
of type specified

Specifies name, time limit, field length, and priority of job.

jobname(Tt,
CMfl, Pp)

or

jobname(t, fl, p)

KRONREF(P=lfn₁, L=lfn₂, S=lfn₃, G=lfn₄) Generates a cross-reference listing of system symbols used by decks on a MODIFY OPL.

P=lfn₁ OPL input on file lfn₁ (default is OPL)

L=lfn₂ List output on file lfn₂ (default is OUTPUT)

S=lfn₃ System text from overlay lfn₃ (default is SYSTEXT)

G=lfn₄ System text from local file lfn₄ (default is TEXT)

LABEL(lfn, D=den, FC=fcount, CV=conv, Assigns lfn to a tape unit and creates a new or accesses an existing tape. †

{MT
NT}, PO=p₁p₂,

..., P_n, F=format,
NS=ns, LB=l

VSN=vs_n, {CK
CB},

{FI=fileid
L=fileid}, FA=fa,

{SI=setid
M=setid}, {SN=secno
V=secno},

{QN=seqno
P=seqno}, G=genno,

E=g_{vn}, {CR=cdate
C=cdate},

{RT=rdate
T=retcycle}, {W
R}

† Some parameters of this control statement are defined in Tape Management Options in this section.

LBC(addr) Loads binary corrections, beginning at addr, into central memory.

LDI(lfn, id) Copies batch job image on lfn to mass storage and submits it to the input queue with identifier id.

LENGTH(lfn) Returns status of file lfn.

LIBGEN(p₁, p₂, ..., p_n) Generates a user library file.

<u>P_i</u>	<u>Description</u>
F=lfn ₁	Name of source file containing records to be placed on user library file lfn ₂ (default is LGO)
P=lfn ₂	Name of file on which the library is to be written (default is ULIB)
N=lfn ₃	Name of user library being generated (default is lfn ₂)
NX=n	If n is nonzero, no cross-references are given (default is n=0)

LIMITS Lists validation information for user named on current USER statement.

LINK(p₁, p₂, ..., p_n) Specifies directives for the LINK loader.

<u>P_i</u>	<u>Description</u>
F=lfn ₁	Loads from file lfn ₁ (default is LGO)
P=lfn ₂	External references on program library lfn ₂ (default is SYSLIB)
B=lfn ₃	Write loaded program on file lfn ₃
L=lfn ₄	Write load map on file lfn ₄ (default is OUTPUT)
E=name	Load program with specified entry point name from file lfn ₁

LO=chars Set map option S for statistics, errors, and any of the following:

- B Block assignments
- E Entry points
- X External references and entry points

X Execute loaded program

LISTLB(lfn,
{ Si=setid } ,
{ M=setid } ,
{ QN=seqno } ,
{ P=seqno } ,
LO=ltype,
L=out)

Reads ANSI labels on file lfn and writes them on file specified by out. †

LIST80(lfn₁,
lfn₂, NR)

Reads file lfn₁ containing COMPASS source code and writes it, compressed to 80 columns, on lfn₂. NR specifies that lfn₁ is not rewound.

LOC(fwa,lwa)
or
LOC(lwa)
or
LOC.

Enters octal correction statement images from INPUT into central memory in specified area.

† Some parameters of this control statement are defined in Tape Management Options in this section.

LOCK(lfn₁,
lfn₂,...,lfn_n)

Sets write interlock bit in FNT/
FST entry for local file lfn₁.

LO72(p₁,p₂,
...,p_n)

Reformats files to 72 columns.

<u>P_i</u>	<u>Description</u>
I=lfn ₁	Reformat parameters are on file lfn ₁ (default is INPUT)
S=lfn ₂	Data to be reformatted is on file lfn ₂ (default is SCR)
L=lfn ₃	Reformatted data is listed on file lfn ₃ (default is OUTPUT)
H=xxx	Number of characters per output line up to 150 (default is 72)
LP	Output is formatted for line printer
NR	Output file is not rewind
Nx=y	Specifies number of characters to be moved (up to 6 fields): x(1 to 6) Number of field being moved y Number of characters being moved
Ix=y	Specifies the field the data originates from where x is as in Nx and y is starting column of originating field
Ox=y	Specifies the destination the data is going to where y is the starting column of destination field

MODE(m)	Sets CPU program exit mode to m ($0 \leq m \leq 7$).
NEW,lfn/ND.	Allows the user to create a new primary file. The old primary file and all local files are returned unless the ND keyword is specified.
NOEXIT.	Suppresses transfer to card following next EXIT statement if an error occurs.
NORERUN.	Clears rerun status of job.
OFFSW(s ₁ ,s ₂ , ...,s _n)	Clears pseudo-sense switches for reference by user's program.
OLD,lfn/ND.	Allows the user to get the indirect access permanent file specified by lfn and make it the primary file. Any previous primary file is returned and all local files are returned unless the ND keyword is specified.
ONEXIT.	Reverses effect of NOEXIT statement.
ONSW(s ₁ ,s ₂ , ...,s _n)	Sets pseudo-sense switches for reference by user's program.
OUT.	Releases output files from control point to the output queue.
PACK(lfn ₁ , lfn ₂ ,x)	Packs lfn ₁ into one record on lfn ₂ . If x is specified, lfn ₁ is not rewound prior to pack.
PACKNAM (PN=packname) or PACKNAM (packname)	Directs subsequent permanent file requests to the specified auxiliary device.
PARITY,p.	Changes a time-sharing terminal's parity to p (ODD or EVEN).
PASSWOR(old- pswd,newpswd)	Changes user's password from oldpswd to newpswd.
PBC(fwa,lwa)	Writes one record from specified area in central memory on PUNCHB.

PERMIT(pfn,
 usernum₁=m₁,
 usernum₂=m₂,...,
 usernum_n=m_n /
 PN=packname,
 R=r,NA)

Allows user to explicitly permit another user to access a private file in his permanent file catalog with permission m_i. †

PRIMARY,lfn.

Allows the user to return the current primary file and make lfn the primary file.

PURGALL(CT=ct,
 AD=ad,MD=md,
 CD=cd,DN=dn,
 TY=ty, TM=tm,
 PN=packname,
 R=r,NA)

Purges all permanent files in the user's catalog as specified by parameters. †

<u>Parameter</u>	<u>Description</u>
ct	File category
ad	Last access date
md	Last modification date
cd	Creation date
dn	Device number
ty	File type(INDIR, DIRECT, or ALL)
tm	Time of day on the date specified by ad, md, or cd

PURGE(pfn₁,
 pfn₂,...,pfn_n /
 UN=usernum,
 PW=passwd,
 PN=packname,
 R=r,NA)

Allows user to remove a file from the permanent file device. †

RBR(n,name)

Loads one binary record from a specified file. If n is less than four characters and is numeric, TAPEn is the file name. If n contains a nonnumeric character or is four or more characters long, n itself is the file name. If n is omitted, TAPE is the file name. name is a 1- to 7-character name used in a record prefix.

RENAME(nlfn₁=
 olfn₁,nlfn₂=
 olfn₂,...,
 nlfn_n=olfn_n)

Changes name of file olfn_i to nlfn_i in FNT/FST.

†Some parameters of this control statement are defined in Permanent File Options in this section.

REPLACE(lfn ₁ = pfn ₁ , lfn ₂ = pfn ₂ , ..., lfn _n = pfn _n , UN = usernum, PW = passwd, PN = packname, R = r, NA)	Substitutes new file lfn _i for old file pfn _i . †												
REQUEST(lfn, D = den, {FC = fcount C = ccount CV = conv, {MT NT}}, PO = p ₁ p ₂ , ..., p _n , F = format, NS = ns, LB = l VSN = vsn, {CK CB})	Requests operator to assign a device to lfn. †												
RERUN.	Sets rerun status for job.												
RESEQ(lfn, t, xxx, yy)	Resequences source files that have leading sequence numbers.												
	lfn Name of file to be sequenced												
	t Type of file:												
	<table> <tr> <th><u>t</u></th><th><u>Description</u></th></tr> <tr> <td>B</td><td>BASIC source</td></tr> <tr> <td>T</td><td>Text source</td></tr> <tr> <td>other</td><td>Any number</td></tr> <tr> <td>or</td><td>at beginning</td></tr> <tr> <td>omitted</td><td>of line is considered sequence number</td></tr> </table>	<u>t</u>	<u>Description</u>	B	BASIC source	T	Text source	other	Any number	or	at beginning	omitted	of line is considered sequence number
<u>t</u>	<u>Description</u>												
B	BASIC source												
T	Text source												
other	Any number												
or	at beginning												
omitted	of line is considered sequence number												
	xxx New line number of first statement												
	yy Line number incre- ment												

† Some of the parameters of this control statement
are defined in Permanent File Options in this section.

RESOURCE($rt_1=u_1$,
 $rt_2=u_2, \dots$,
 $rt_n=u_n$) Specifies maximum number
of tape units or disk packs.

<u>rt_i</u>	<u>Description</u>
MT	Magnetic tape (7-track)
NT	Magnetic tape (9-track)
DDi	854 Disk Storage Drive ($1 \leq i \leq 8$)
DII	844 Disk Storage Sub- system ($1 \leq i \leq 8$)
MDi	841 Multiple Disk Drive ($1 \leq i \leq 8$)

The maximum number of units of resource type rt_i the job will use concurrently is specified with u_i .

RESTART(lfn ,
 $nnnn, x_i$)

Restarts a previously terminated job from a specified checkpoint.

lfn Checkpoint file
 $nnnn$ Number of checkpoint
from which to restart

<u>x_i</u>	<u>Description</u>
RI	Control statement file on lfn is not restored
NA	RESTART does not abort if a required file is not available
FC	If a file is local to restart job, RESTART does not replace it with the file on the checkpoint dump

RETURN(lfn_1 ,
 lfn_2, \dots, lfn_n)

Releases job attachment and/or file space of lfn_1 .

REWIND(lfn_1 ,
 lfn_2, \dots, lfn_n)

Rewinds the files and positions them to BOI.

RFL($nnnnnn$)

Changes job field length from that specified on the job card to $nnnnnn$.

ROLLOUT.

Rolls out user's job and releases all memory assigned to the job.

RTIME.

Issues current time in milli-seconds to dayfile.

SAVE(lfn ₁ = pfn ₁ , lfn ₂ = pfn ₂ , ..., lfn _n = pfn _n /PW= passwd, CT=ct, M=m, PN=packname, R=r, NA)	Retains copy of local file lfn _i as an indirect access file pfn _i . †
SETCORE(p) or SETCORE(-p)	Sets each word within the field length to the fill character speci- fied by p. If -p, complement of p is set.
SETID(lfn ₁ =x ₁ , lfn ₂ =x ₂ , ..., lfn _n =x _n)	Assigns a new identification code x _i for lfn _i .
SETPR(p)	Specifies a new CPU priority for user's job (may be increased only if job is system origin or contains SSJ= entry point).
SETTL(t)	Specifies a new time limit for user's job.
SKIPEI(lfn)	Positions lfn at EOI.
SKIPF(lfn, n, m)	Bypasses n files, in the forward direction, from current position on lfn. m=C for coded mode, and m=B for binary.
SKIPFB(lfn, n, m)	Bypasses n files, in the reverse direction, from current position on lfn. m=C for coded mode, and m=B for binary.
SKIPR(lfn, n, l, m)	Bypasses n records, in the for- ward direction, from current position on lfn. l specifies EOR level.
SORT(lfn, NC=n)	Sorts a file, lfn, of line or state- ment images in numerical order based on leading line numbers consisting of n digits.
STAGE(lfn, p ₁ , p ₂ , ..., p _n)	Causes files to be copied from specified device to mass storage file lfn.

<u>P_i-</u>	<u>Description</u>
NR	Do not rewind lfn before operation

†Some of the parameters for this control statement
are defined in Permanent File Options in this section.

<u>Pi</u>	<u>Description</u>
NU	Do not unload lfn after staging operation
DR	Drop job after staging operation
N=n	Copy n files to lfn
T=xx	Stage lfn from device with EST ordinal xx
VSN=vsu	1- to 6-character volume serial number of tape associated with lfn
D=den	Tape density
F= format	Data format (I, X, or SI)
MT	7-track tape
NT	9-track tape
STIME.	Issues the current value of the SRU accumulator to the user's dayfile.
SUBMIT(lfn, q, NR)c	Submits a batch job on lfn to the input queue for processing.
q	Specifies disposition of job output:
B	Disposed to local batch queue and printed/punched at central site
N	Disposed to local batch queue, dropped at job termination
E	Disposed to remote batch queue, printed at remote batch terminal
NR	Inhibits rewind of file specified by cREAD
c	Escape character used to identify reformatting directives (if omitted, / is assumed)

Reformatting directives:

cJOB	Reformats submit file (selects cNOTRANS, cSEQ, and cPACK)
cEOR	Writes end-of-record
cEOF	Writes end-of-file
cSEQ	Removes subsequent line numbers
cNOSEQ	Reverses effect of cSEQ
cPACK	Removes subsequent EOR and EOF marks
cNO-PACK	Reverses effect of cPACK directive
cTRANS	Indicates transmission mode
cNO-TRANS	Reverses effect of cTRANS directive
cREAD, lfn	Inserts file lfn in place of cREAD directive in submit file
cRE-WIND, lfn	Rewinds file lfn to BOI
c ₁ EC=c ₂	Changes escape code character from c ₁ to c ₂

SUI(n) Allows user to access a permanent file catalog without using a USER statement. n specifies a user index number (SYOT only).

SUMMARY. Lists the current resource usage for a job.

SWITCH(s₁, s₂, ..., s_n) Sets the pseudo-sense switches for reference by the user's program.

TDUMP(p₁, p₂, ..., p_n) Lists a file in octal or alphanumeric form

<u>p_i-</u>	<u>Description</u>
I=lfn ₁	Input file name (default is TAPE1)
L=lfn ₂	Output file name (default is OUTPUT)

<u>P_i</u>	<u>Description</u>
O	Octal dump only (default is O and A)
A	Alphanumeric dump only (default is O and A)
R=rcount	Number of records to dump
F=fcount	Number of files to dump
N=lines	Maximum lines that can be dumped
NR	Do not rewind lfn ₁ before dump
UNLOAD(lfn ₁ , lfn ₂ ,...,lfn _n)	Performs the same function as RETURN.
UNLOCK(lfn ₁ , lfn ₂ ,...,lfn _n)	Clears the write interlock bit for local file lfn ₁ .
UPMOD(p ₁ , p ₂ ,...,p _n)	Converts Update-formatted program library to a Modify- formatted program library file.
<u>P_i</u>	<u>Description</u>
P=lfn ₁	Update program library from file lfn ₁ (default is OLDPL)
N=lfn ₂	Modify program library on file lfn ₂ (default is OPL)
M=lfn ₃	Modify program lib- rary name is lfn ₃ (default is OPL) ³
F	Convert to file mark
NR	Do not rewind lfn ₁
USECPU(n)	Specifies which CPU is to be used for processing: CPU0 for n=1 and CPU1 for n=2.
USER(usernum passwd, familyname)	Sets validation and permanent file base for a user number. usernum User number passwd User's password familyname Identifies family of permanent devices

VERIFY(lfn₁,
lfn₂, p₁, p₂,
..., p_n)

Performs a binary comparison of all data from the current position of the files specified.

lfn₁ Name of first file (if omitted, TAPE1 assumed)

lfn₂ Name of second file (if omitted, TAPE2 assumed)

p_i- Description

N=0 Verify terminates on first empty file encountered on either file

N=x Verify x files (default is 1)

N Verify terminates when EOI is encountered on either file

E=y List first y errors (if omitted, 100 assumed)

L=lfn₃ List errors on lfn₃ (default is OUTPUT)

A Abort if errors occur

R Rewind both files before and after

VFYLIB(lfn₁, lfn₂, lfn₃, NR)

Performs a comparison of binary records on files lfn₁ and lfn₂ and lists replacements, deletions, and insertions on lfn₃. If NR is specified, lfn₁ and lfn₂ are not rewound.

VSN(lfn₁=vs_{n1}, lfn₂=vs_{n2}, ..., lfn_n=vs_n)

Associates volume serial number vs_{n1} with file lfn₁.

WBR(n, rl)

Writes a binary record of length rl from central memory on the specified file, beginning at its current position. Refer to RBR for description of n.

WRITE(lfn, x)

Writes x file marks on lfn.

WRITER(lfn, x)

Writes x empty records on lfn.

CONTROL LANGUAGE FORMATS

CALL(lfn,
{ C
 S=ccc },
INSERTS procedure file (lfn) at
specified position in the control
statement stream.

RENAME
(oldnam₁=newnam₁,
oldnam₂=newnam₂,
..., oldnam_n=
newnam_n)
or

CALL(lfn,
{ C
 S=ccc },
(oldnam₁=newnam₁,
oldnam₂=newnam₂,
..., oldnam_n=
newnam_n)

DISPLAY
(expression)

Evaluates expression and displays result in the dayfile.
Expression can be any legal control language expression.

FILE(lfn,
expression)

Determines status of file lfn. expression is any legal expression. FILE expressions, however, use symbolic names.

Symbolic Names

Names with values:

EQ Equipment status table
 (EST) ordinal (0 through
 778)

ID File ID (0 through 678)

Names with true/false values:

MS File is on mass storage
LK File is locked
OP File is opened
EX Execute-only file
AS File is assigned to user's
 control point

File types:

LO Local
CM Common
PR Print
IN Input
PH Punch
LI Library
PM Direct access permanent
 file
PT Primary

Device types:

CP	415 Card Punch
CR	405 Card Reader
DA	6603 Disk System
DB	6638 Disk System
DC	863 Drum Storage
DD	853/854 Disk Storage Drive
DE	Extended core storage
DF	814' Disk File
DH	821 Data File
DI	844 Disk Storage
DP	Distributive data path
DS	Console display
LP	501, 505, 512, or 580 Line Printer
LQ	512 Line Printer
LR	580 Line Printer
MD	841 Multiple Disk Drive
MS	Mass storage
MT	Magnetic tape drive (7 track)
NE	Null equipment
NT	Magnetic tape drive (9 track)
ST	6671 Multiplexer
TT	Time-sharing multiplexer (6671 or 6676)

GOTO(stmt)	Transfers control to another location within the control statement file. stmt is name of any control statement or a digit (0 through 9) followed by up to six alphanumeric characters.
IF(expression)stmt.	If the conditions given in expression are true, stmt is processed. The expression is considered true if it is evaluated to a nonzero value.
or	
IF(SS op sname) stmt.	
or	
IF(SS op sname expression)stmt.	
stmt	Any legal control language statement
expression	Any legal expression

op	One of the operators: = .EQ. ≠ .NE.
ssname	Any legal subsystem name

NUM(name) Determines if name has a numeric value.

SET(Ri=expression) Allows user to specify a subsystem or set software registers
or
SET(EF=expression) to control flow of a job. Ri indicates software-defined register 1, 2, or 3 (18 bits).
or
SET(SS=ssname) EF is error flag register (6 bits). The parameter ssname is any legal subsystem name.

Symbolic Names Used in Expressions

Names with values:

R1	Contents of control register 1
R2	Contents of control register 2
R3	Contents of control register 3
FL	Job field length
EM	Current exit mode
EF	Previous error flag
TLE	Time limit error
ARE	Arithmetic error
PPE	PPU abort
CPE	CPU abort
MNE	Monitor call error
ODE	Operator drop
PSE	Program stop error
TKE	Track limit error
FLE	File limit error
OT	Job origin type
SYO	System origin
BCO	Local batch origin
EIO	Export/Import origin
TXO	Time-sharing origin

SS	Job subsystem:
	NULL
	BASIC
	FTNTS
	EXECUTE
	BATCH
	ACCESS
	TRANACT

Names with Boolean value:

SWn	Setting (1=on, 0=off) of sense switch n ($1 \leq n \leq 6$)
TRUE	True value
T	True value
FALSE	False value
F	False value

CYBER LOADER CONTROL STATEMENT FORMATS

EXECUTE
(eptname, p₁, p₂,
..., p_n)

Causes completion of a load and execution of the loaded program.

eptname

Name of entry point in one of the loaded modules at which execution is to begin.

p_i

Execution-time parameters to be passed to the loaded program.

LDSET(option₁,
option₂, ...,
option_n)

Provides user with control of load operations.

option_i †

Description

LIB=libname_i

Specifies one or more libraries composing the local library set.

MAP=p₁/lfn₁

Controls the generation of the load map. The MAP is written to file lfn₁. The map contents is specified by p.

or
MAP=/lfn₁

or
MAP=p₁

N	No map
S	Statistics
B	Block map
E	Entry point map
X	Entry point cross-references

PRESET=p₂

Specifies the values to which unused core in central memory field length is set prior to execution of the loaded program.

<u>p</u>	<u>Octal Preset Value</u>
NONE	No presetting
ZERO	00...0
ONES	77...7
INDEF	177700...0
INF	377700...0
NGINDEF	600...0
NGINF	400...00addr
ALTZERO	2525...2525
ALTONES	5252...5252

† Multiple parameters for LDSET options are separated by slashes. For example, LIB=LIB1/LIB2/LIB3.

<u>option_i</u>	<u>Description</u>								
ERR=p ₃	Selects one of three methods of handling loader errors.								
	<table> <tr> <th><u>p</u></th><th><u>Significance</u></th></tr> <tr> <td>ALL</td><td>Program aborted for fatal, nonfatal, and terminal errors</td></tr> <tr> <td>FATAL</td><td>Program aborted for fatal and terminal errors</td></tr> <tr> <td>NONE</td><td>Terminal errors cause job abortion</td></tr> </table>	<u>p</u>	<u>Significance</u>	ALL	Program aborted for fatal, nonfatal, and terminal errors	FATAL	Program aborted for fatal and terminal errors	NONE	Terminal errors cause job abortion
<u>p</u>	<u>Significance</u>								
ALL	Program aborted for fatal, nonfatal, and terminal errors								
FATAL	Program aborted for fatal and terminal errors								
NONE	Terminal errors cause job abortion								
REWIND and NOREWIN	Alters the default option for re-winding of files prior to loading								
USEP=pname _i	Causes the indicated object modules to be loaded regardless of whether or not they are needed to satisfy external references.								
USE=eptname _i	Forces the loading of object modules to ensure that specified entry points are included in the load.								
SUBST=pair _i †	<p>Changes external references to entry point names to other entry point names. pair_i is a pair of entry point names in the form: eptname₁-eptname₂.</p> <p>As a result of SUBST, a reference to eptname₁ becomes a reference to eptname₂.</p>								
OMIT=eptname _i †	Directs that the specified entry point names are to remain unsatisfied, regardless of whether the module containing these entry point names is loaded.								
FILES=lf _n _i	Permits record manager users to ensure that library programs are loaded for the processing of specified files.								

† Not available for programs loaded from a library generated with a cross-reference ULIB directory.

LIBLOAD(libname, eptname ₁ , eptname ₂ , ..., eptname _n	Performs load of modules from a library.
libname	Name of library containing ob- ject modules having the speci- fied entry point names (eptname _i).
LOAD(lfn ₁ , lfn ₂ , ..., lfn _n)	Loads object modules.
lfn _i	Name of file to load.
NOGO(lfn, eptname ₁ , eptname ₂ , ..., eptname _n)	Causes completion of a load.
lfn	Name of logical file on which core image module is to be written.
eptname _i	Names of entry points to be included in header.
SATISFY(libname ₁ , libname ₂ , ..., libname _n)	Satisfies external references.
libname _i	Name of system or user library.
SLOAD(lfn, name ₁ , name ₂ , ..., name _n)	Requests loader to load modules from a local file.
lfn	Local file name.
name _i	Names of modules to be loaded in the order encountered on lfn.

SYSTEM UTILITY CONTROL STATEMENT FORMATS

LIBEDIT(p₁, p₂,
..., p_n)

Edits and replaces uniquely identifiable records on a file with records from one or more correction files.

<u>P_i</u>	<u>Description</u>
I=lfn ₁	Directives comprise the next record on file lfn ₁ (if omitted, INPUT assumed).
P=lfn ₂	File lfn ₂ contains the old program library (if omitted, OLD assumed).
N=lfn ₃	New program library is written on file lfn ₃ (if omitted, NEW assumed).
L=1	Short correction listing on file specified by LO parameter (if omitted, full correction listing).
LO=lfn ₄	List output on file lfn ₄ (if omitted, OUTPUT assumed).
B=lfn ₅	Use file lfn ₅ for the replacement file (if omitted, LGO assumed).
C	Copy the new library file over the old library file after processing.
R	Do not rewind library files after processing.
V	Call VFYLIB after LIBEDIT processing.
D	Ignore errors and continue.

The I, P, N, L, and B parameters are turned off by specifying p_i=0. If the C, R, V, or D parameters are omitted, the indicated action does not occur.

The following parameters are common to several LIBEDIT directives.

rid	Specifies a reference point for a correction.
type/rname	Reference record is of specified type
rname	Reference record is the implied type
*	Reference point is an EOF (*BEFORE only)

gid	Indicates records or groups of records to be inserted, deleted, or replaced.
type/rname	Single record of the specified type
type ₁ / rname ₁ - type ₂ / rname ₂	Group of records beginning with rname ₁ of type ₁ and ending with rname ₂ of type ₂ where rname _i is a record identifier and type _i is the type of the named record

<u>Directive</u>	<u>Description</u>
*ADD lib, gid ₁ , gid ₂ , ..., gid _n	Appends records to the specified library lib for transcription to the new library.
*BEFORE rid, gid ₁ , gid ₂ , ..., gid _n	Inserts records from the current replacement file before the specified old library record for transcription to the new library file (*B also legal).
*BUILD dname	Constructs and appends a directory record in modify format to the new library file. dname specifies the name of the directory record.
*COMMENT rid comment	Adds a comment to the prefix table for a program on a replacement file or the old library file.
*COPY	Copies the new library file to the old library file after processing corrections.
*DATE rid comment	Adds the current date and specified comment (up to 40 characters) to the prefix table.
*DELETE gid ₁ , gid ₂ , ..., gid _n	Suppresses copying of specified records from the old library file to the new library file (*D also legal).
*FILE lfn	Declares a secondary file lfn that contains replacement records.

*IGNORE gid ₁ , gid ₂ , ..., gid _n	Ignores records on the current replacement file during record processing.
*INSERT rid, gid ₁ , gid ₂ , ..., gid _n	Inserts records from the current replacement file after the specified old library record for transcription to the new library file (*I, *A, and *AFTER also legal).
*NOREP lfn ₁ , lfn ₂ , ..., lfn _n	Declares the specified replacement files lfn _i to be no-replace files.
*RENAME rid, name	Assigns a new name to a record on the old library or the current replacement file for transcription to the new library file.
*REPLACE gid ₁ , gid ₂ , ..., gid _{nn}	Replaces records on the old library file with records of the same name from a current replacement file that has been declared a no-replace file.
*REWIND lfn	Rewinds file lfn before and after editing.
*TYPE type or *NAME type	Specifies default type of internal record format.

<u>type</u>	<u>Description</u>
REL	Relocatable CPU program
OVL	CPU overlay program
ABS	Multiple entry point overlay
PP	PPU program
PPU	7600 PPU program
OPL	Modify OPL deck
OPLC	Modify OPL common deck
OPLD	Modify OPL directories
ULIB	User library
COS	Chippewa format CPU program
TEXT	Unrecognizable as a program

MODIFY(p₁, p₂,
..., p_n)

Calls the MODIFY program.

<u>P_i</u>	<u>Description</u>
I=lf _{n1}	Directive input on file lf _{n1} .
P=lf _{n2}	Old program library on file lf _{n2} .
C=lf _{n3}	Write compile output to file lf _{n3} .
N=lf _{n4}	Write new program library on file lf _{n4} .
S=lf _{n5}	Write source output on file lf _{n5} .
L=lf _{n6}	List output on file lf _{n6} .
LO=chars	Select list options.

<u>char</u>	<u>Description</u>
E	Errors
C	Directives other than INSERT, DELETE, RESTORE
T	Input text
M	Modifications made
W	Compile file directives
D	Deck status
S	Statistics
I	Inactive statements
A	Active statements

A	Write compressed compile file.
D	Ignore errors.
F	Modify all decks.
U	Modify only decks on DECK directives.
NR	Do not rewind compile file.
X=prog	Rewind input and output files, set A option, call program when modification is complete.
Q=prog	Rewind output file, set A option, call program assembler when modification is complete.
Z	MODIFY statement contains input directives.
CB=lf _{n7}	Set assembler argument B=lf _{n7} .
CL=lf _{n8}	Set assembler argument L=lf _{n8} .
CS=lf _{n9}	Set assembler argument S=lf _{n9} .
CG=lf _{n10}	Set assembler argument G=lf _{n10} .
CV=cs	Set character set to cs (63 or 64).

OPLEDIT(p₁, p₂,
..., p_n) Removes modification decks
and identifiers from a modify-
formatted file.

<u>Pi</u>	<u>Description</u>
I=lf _n ₁	Use directive input from file lf _n ₁ (de- fault is INPUT)
P=lf _n ₂	Use file lf _n ₂ for old program library (default is OPL)
N=lf _n ₃	Write new program library on file lf _n ₃ (default is NPL)
L=lf _n ₄	List output on file lf _n ₄ (default is OUTPUT)
M=lf _n ₅	Write output from *PULLMOD direc- tives on file lf _n ₅ (if omitted, M= MODSETS assumed)
LO=x	List options:
<u>x</u>	<u>Description</u>
1	Errors
2	Directives
4	All other in- put statements
10 ₈	Modifications made
20 ₈	Directives processed from program library
40 ₈	Deck status
100 ₈	Directory lists
200 ₈	Inactive state- ments
400 ₈	Active state- ments
F	Modify all decks
D	Debug; ignore errors
U	Generate *EDIT directives for all decks (if omitted, generate *EDIT directives for common decks)

PROFILE(p₁, p₂,
..., p_n) Enables site to create, update,
and inquire about a project
profile file for user profile
control.

<u>P_i</u>	<u>Description</u>
I=lf _{n1}	File lf _{n1} contains input data (default is INPUT)
L=lf _{n2}	List output on file lf _{n2} (default is OUT- PUT)
FN=name	Indicates the family name the user wishes PROFILE to access
CN=cnum	Charge number in- quire (OP=I)
PN=pnum	Project number in- quire (OP=I)
CV	Convert option
OP=C	Create option
OP=K	K display option
OP=R	Restructure run
OP=S	Source run
OP=L	List option (used with LO)
OP=U	Updates project profile file
OP=T	Time-sharing up- date
OP=I	Inquire option
LO=F	Specifies PROFILA file
LO=C	Specifies charge numbers
LO=P	Specifies charge and project numbers
LO=FM	PROFILA file data accessible by master user
LO=CM	List of charge numbers accessible by master user
LO=PM	List of project numbers accessible by master user

/chargenum, dir₁, dir₂, ..., dir_n Specifies PROFILE directives dir_i for charge number chargenum.

<u>dir_i</u>	<u>Description</u>
MU=mun	Master user number
M1=n	Index to SRU multiplier
M2=n	Index to SRU multiplier
M3=n	Index to SRU multiplier
M4=n	Index to SRU multiplier
AD=n	SRU constant
PN=pn	Project number
UN=un	User number
TI=ti	Time of day before which user cannot use project number
TO=to	Time of day after which user cannot use project number
CT=ct	Total connect time allowed for project number (not currently used)
AT=at	Total connect time project number has accumulated (not currently used)
SR=sr	Total SRUs allowed for project number (not currently used)
AS=as	Total SRUs project number has accumulated (not currently used)
DC=dc	Delete charge number
DP=dp	Delete project number
DU=du	Delete user number

UPDATE(p_1, p_2, \dots, p_n) Calls the UPDATE program.

<u>p_i</u>	<u>Description</u>										
A	Sequential-to-random program library copy										
B	Random-to-sequential program library copy										
C=lf n_1	Write compile file output on lf n_1										
D	Compile output has 80 columns for data										
E	Director has actual order of decks on program library										
F	Full update; all decks compiled										
G=lf n_2	Output from PULLMOD written on lf n_2										
I=lf n_3	Input on lf n_3										
K=lf n_4	Compile output decks written on lf n_4										
L=char	char specifies any of the A, F, and 0 through 9 list options										
M=lf n_5	Merge input is on lf n_5										
N=lf n_6	New program library written on file lf n_6										
O=lf n_7	List output written on lf n_7										
P=lf n_8	Use file lf n_8 for old program library										
Q	Only decks on COMPILE directives processed										
R=char	Files to rewind before and after update										
	<table> <tr> <th><u>char</u></th><th><u>Description</u></th></tr> <tr> <td>C</td><td>Compile</td></tr> <tr> <td>N</td><td>New program library</td></tr> <tr> <td>P</td><td>Old program library and merge library</td></tr> <tr> <td>S</td><td>Source and PULLMOD</td></tr> </table>	<u>char</u>	<u>Description</u>	C	Compile	N	New program library	P	Old program library and merge library	S	Source and PULLMOD
<u>char</u>	<u>Description</u>										
C	Compile										
N	New program library										
P	Old program library and merge library										
S	Source and PULLMOD										
S=lf n_9	Source output written on lf n_9										
T=lf n_{10}	Source output excluding common decks on file lf n_{10}										
U	Fatal errors do not halt execution										
W	New program library is sequential file										

<u>p_i</u>	<u>Description</u>
X	Compile file in compressed format
Z	Input file assumed in PCS compressed format
8	Compile file composed of 80-column cards
*=char	Master control character
/=char	Comment control character

PRODUCT SET CONTROL STATEMENT FORMATS

ALGOL(p_1, p_2, \dots, p_n) Calls ALGOL 4 compiler.

<u>Pi</u>	<u>Description</u>										
A	Assembly language form of object code written on file specified by L option										
B=lf n_1	Binary written on file lf n_1										
C=n	Comments interpretation for special delimiters										
	<table> <tr> <th><u>n</u></th><th><u>Description</u></th></tr> <tr> <td>0</td><td>No comments interpretation</td></tr> <tr> <td>1</td><td>Debugging directives detected</td></tr> <tr> <td>2</td><td>Overlay directives detected</td></tr> <tr> <td>3</td><td>Array bound checking directives detected</td></tr> </table>	<u>n</u>	<u>Description</u>	0	No comments interpretation	1	Debugging directives detected	2	Overlay directives detected	3	Array bound checking directives detected
<u>n</u>	<u>Description</u>										
0	No comments interpretation										
1	Debugging directives detected										
2	Overlay directives detected										
3	Array bound checking directives detected										
D=lf n_2	Symbol file is created on file lf n_2										
E	Abort job to EXIT statement for fatal errors										
F	Terminate compilation after first pass if fatal error is found										
I=lf n_3	Source input is on file lf n_3										
K=n	Input record size. n=number of significant characters to be interpreted by compiler on source statement image										
L=lf n_4	Source program listed with fatal diagnostics on file lf n_4										
N	Advisory diagnostics listed on file specified by L option										
O=n	Level of compiler optimization										
	<table> <tr> <th><u>n</u></th><th><u>Description</u></th></tr> <tr> <td>0</td><td>Program compiled in fast compile mode</td></tr> <tr> <td>1</td><td>Linguistic optimization</td></tr> <tr> <td>2</td><td>Subscript, statement, and O=1 opt</td></tr> </table>	<u>n</u>	<u>Description</u>	0	Program compiled in fast compile mode	1	Linguistic optimization	2	Subscript, statement, and O=1 opt		
<u>n</u>	<u>Description</u>										
0	Program compiled in fast compile mode										
1	Linguistic optimization										
2	Subscript, statement, and O=1 opt										
P=lf n_5	Assembly language punched on file lf n_5										
R	Cross-reference map is produced										
S=n	Array storage location: arrays in CM for n=0 and arrays in ECS for n=1										
U=lf n_6	File lf n_6 contains implicit outer block										

<u>P_i</u>	<u>Description</u>
X=n	Real-integer correspondence: not allowed for n=0 and allowed for n=1
BASIC(p ₁ , p ₂ , . . . , p _n)	Calls BASIC compiler.
<u>P_i</u>	<u>Description</u>
L=1fn ₁	Source, diagnostics, and execution on file 1fn ₁
K=1fn ₂	Diagnostics and execution on file 1fn ₂
I=1fn ₃	Source input from 1fn ₃
B=1fn ₄	Relocatable code on file 1fn ₄
A=1fn ₅	Assembly listing on 1fn ₆
N=1fn ₆	Inhibit program execution
COBOL(p ₁ , p ₂ , . . . , p _n)	Calls the COBOL compiler.
<u>P_i</u>	<u>Description</u>
A	Leading blanks treated as zeros
B=1fn ₁	Object code written to file 1fn ₁
BUF	Minimum buffer size for version 3
C	Copy is made from source, rather than library
D	Inhibit execution when E diagnostic is encountered
DB	Check for subscript range errors
DB1	COBOL trace selected
F	Data entries described as COMPUTATIONAL-1

<u>Pi</u>	<u>Description</u>												
H	Increase sort efficiency												
I=lf _{n2}	Compiler input obtained from file lf _{n2}												
L=lf _{n3}	Output written on file lf _{n3} The L parameter may appear with one of the following suffixes to produce special listings.												
	<table> <tr> <th><u>Suffix</u></th><th><u>Description</u></th></tr> <tr> <td>C</td><td>List of items copied from user libraries</td></tr> <tr> <td>M</td><td>Data map</td></tr> <tr> <td>O</td><td>Object code in octal</td></tr> <tr> <td>R</td><td>Data-name, procedure-name cross-reference</td></tr> <tr> <td>X</td><td>Extended diagnostics</td></tr> </table>	<u>Suffix</u>	<u>Description</u>	C	List of items copied from user libraries	M	Data map	O	Object code in octal	R	Data-name, procedure-name cross-reference	X	Extended diagnostics
<u>Suffix</u>	<u>Description</u>												
C	List of items copied from user libraries												
M	Data map												
O	Object code in octal												
R	Data-name, procedure-name cross-reference												
X	Extended diagnostics												
N	Issue E diagnostic if non-ANSI feature is detected												
P	Execute a strictly ANSI program												
S=ulib	Satisfy external references from ulib												
SUB	Suppress data division binary output												
T	Request tape sort, rather than disk sort												
U	Specify ASCII collating sequence												
V	Save loaded program using NOGO with file name specified												
Z	Ensure compatibility with version 3. Turns on C and BUF parameters												

FTN(p_1, p_2, \dots, p_n)	Calls the FORTRAN Extended compiler.	
p_i	<u>Description</u>	
A	Branch to EXIT statement if fatal compilation error occurs	
B=lf n_1	Object code written on file lf n_1	
BL	Generate separable output listing	
C	Use COMPASS assembler for compiler code	
D=lf n_2	Debug input obtained from file lf n_2	
E=lf n_3	Object code on file lf n_3 output as COMPASS statement images for input to update	
EL= ℓ	Diagnostic list specification	
	<u>ℓ</u>	<u>Description</u>
	A	List fatal and non-ANSI. List informative for OPT=0, 1, or 2. List notes and warnings for TS mode.
	I	List fatal. List informative for OPT=0, 1, or 2. List notes and warnings for TS mode.
	W	List fatal. List warnings for TS mode.
	N	List fatal. List notes and warnings for TS mode.
	F	List fatal.
G=lf n_4	Load first system text overlay from file lf n_4	
GO	Binary executed after compilation	
I=lf n_5	Source input is on file lf n_5	
L=lf n_6	Output is written on file lf n_6	
LCM=m	Address mode for level 3 data: m=D selects 17-bit address, and m=I selects 21-bit address	
ML=nnn	Specifies nnn as value of MODLEVEL micro	
OL	Object code listed on file specified by L	
OPT=n	Level of optimization: n=0 for fast compilation, n=1 for standard compilation and execution, and n=2 for fast execution	
P	Page numbering is continuous	

<u>P_i</u>	<u>Description</u>										
PL=n	Maximum number of records written on file specified by L										
Q	Full syntactic scan performed										
R=n	Reference map options										
	<table> <tr> <th><u>n</u></th><th><u>Description</u></th></tr> <tr> <td>0</td><td>No map</td></tr> <tr> <td>1</td><td>Short map</td></tr> <tr> <td>2</td><td>Long map</td></tr> <tr> <td>3</td><td>Long map with common block and equivalence groups</td></tr> </table>	<u>n</u>	<u>Description</u>	0	No map	1	Short map	2	Long map	3	Long map with common block and equivalence groups
<u>n</u>	<u>Description</u>										
0	No map										
1	Short map										
2	Long map										
3	Long map with common block and equivalence groups										
ROUND=s	Round arithmetic operations (s=*/+ or -)										
S=ovl	System text overlay loaded from library set										
SEQ	Source file is in sequenced line format										
SL	Source is listed on file specified by L										
SYSEDT	I/O references done indirectly through table search at object time										
T	Full error traceback occurs										
TS	Time-sharing mode										
X=lfn ₇	External text on file lfn ₇										
Z	Pass zero-word parameter list										

SIMULA(p_1, p_2, \dots, p_n) Calls the SIMULA compiler.

p_i	Description
A=lf n_1	Assembly language written on file lf n_1
B=lf n_2	Assembly language written on file lf n_2
I=lf n_3	Input obtained from file lf n_3
L=lf n_4	Source input written on file lf n_4
N	Suppress array bound checking
P=lf n_5	Object code written on lf n_5 in PUNCHB format
X=lf n_6	Object code written on file lf n_6

SORTMRG Calls Sort/Merge program.
(p_1, p_2, \dots, p_n)

p_i	Description
l=lf n_1 /r	Sort/Merge directives are on file lf n_1 with following rewind options.
<u>r</u>	<u>Description</u>
R	File is rewound before opening
NR	File is not rewound before opening
O=lf n_2 /r	Listings written on file lf n_2 , with rewind options listed above
OWN=lf n_3 /r	Owncode binaries are located on file lf n_3 , with rewind options listed above
MO=n	Intermediate merge order; $2 \leq n \leq 64$. If insufficient core is available, fatal error occurs
MO=*n	Intermediate merge order; $2 \leq n \leq 64$. If insufficient core is available, merge takes place at smaller order

SPECIAL SYSTEM INFORMATION

EXCHANGE PACKAGE AREA

	59	53	47	41	35	17	0
000	P		A0				
001	RA		A1		B1		
002	FL		A2		B2		
003	EM		A3		B3		
004	RA		A4		B4		
005	FL		A5		B5		
006	MA		A6		B6		
007			A7		B7		
010	X0						
011	X1						
012	X2						
013	X3						
014	X4						
015	X5						
016	X6						
017	X7						

P Program address
 RA Reference address
 FL Field length
 MA Monitor address
 A1 Address registers
 B1 Increment registers
 X1 Operand registers

EM-M CPU program exit mode:

- 0 Disable program exit mode
- 1 Address out of range
- 2 Operand out of range
- 3 Address or operand out of range
- 4 Indefinite operand
- 5 Indefinite operand or address
- 6 Indefinite operand or operand out of range
- 7 Indefinite operand or address out of range or operand out of range

<u>Ref.</u>	<u>Bit No.</u>	<u>Description</u>
† 1	52-51	Hardware error exit status bits on CYBER 70 Model 74

64-CHARACTER SET FOR TIME-SHARING TERMINALS

ASCII CODE TERMINAL†				CORRESPONDENCE CODE TERMINAL††				INTERNAL DISPLAY CODE (6/12-8-BIT OCTAL)
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		
CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	CHAR	CODE (7-BIT OCTAL)	CHAR	CODE (7-BIT OCTAL)	
:	072	:	276	:	153	:	121	00
A	101	A	341	A	171	A	171	01
B	102	B	342	B	166	B	166	02
C	303	C	143	C	172	C	172	03
D	104	D	344	D	052	D	052	04
E	305	E	145	E	112	E	112	05
F	306	F	146	F	163	F	163	06
G	107	G	347	G	043	G	043	07
H	110	H	350	H	046	H	046	10
I	311	I	151	I	031	I	031	11
J	312	J	152	J	103	J	103	12
K	113	K	353	K	032	K	032	13
L	314	L	154	L	106	L	106	14
M	115	M	355	M	141	M	141	15
N	116	N	356	N	122	N	122	16
O	317	O	157	O	105	O	105	17
P	120	P	360	P	013	P	013	20
Q	321	Q	161	Q	133	Q	133	21
R	322	R	162	R	051	R	051	22
S	123	S	363	S	045	S	045	23
T	324	T	164	T	002	T	002	24
U	125	U	365	U	062	U	062	25
V	126	V	366	V	061	V	061	26
W	327	W	167	W	165	W	165	27
X	330	X	170	X	142	X	142	30
Y	131	Y	371	Y	147	Y	147	31
Z	132	Z	372	Z	124	Z	124	32
0	060	0	060	0	144	0	144	33
1	261	1	261	1	040	1	040	34
2	262	2	262	2	020	2	020	35
3	063	3	063	3	160	3	160	36
4	264	4	264	4	004	4	004	37
5	065	5	065	5	010	5	010	40
6	066	6	066	6	130	6	130	41
7	267	7	267	7	150	7	150	42
8	270	8	270	8	070	B	070	43
9	071	9	071	9	064	S	064	44
+	053	+	055	+	023	+	067	45
-	056	-	275	-	067	-	067	46
*	252	*	120	*	070	*	013	47
/	257	/	257	/	007	/	007	50
(050	(053	(064	(153	51
)	251)	252)	144)	111	52
\$	044	\$	176	\$	004	\$	171	53
=	275	=	245	=	023	=	010	54

3AE4A

† THE OCTAL CODES LISTED FOR ASCII CODE TERMINALS ARE SHOWN WITH EVEN PARITY (NORMAL)

†† THE OCTAL CODES LISTED FOR CORRESPONDENCE CODE TERMINALS ARE SHOWN WITH ODD PARITY (NORMAL)

ASCII CODE TERMINAL				CORRESPONDENCE CODE TERMINAL				INTERNAL DISPLAY CODE (6/12-BIT OCTAL)
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		
CHAR	CODE (8-BIT OCTAL)	CHAR	CODE (8-BIT OCTAL)	CHAR	CODE (7-BIT OCTAL)	CHAR	CODE (7-BIT OCTAL)	
(SPACE)	240	(SPACE)	240	(SPACE)	100	(SPACE)	100	55
.	254	.	254	.	073	.	073	56
,	056	,	056	,	121	,	121	57
#	243	"	041	#	160	"	040	60
[333	[273	1/4	001	[153	61
]	335]	072	1/2	001]	111	62
%	245	÷	173	%	010	÷	023	63
"	042	#	050	"	111	#	070	64
—	137†	—	306	—	067	—	163	65
!	041	v	251	!	130	v	064	66
@	246	^	137	@	150	^	144	67
'	047	'	113	'	111	'	032	70
?	077	?	321	?	007	?	133	71
<	074	<	243	NULL	—	<	160	72
>	276	>	047	NULL	—	>	150	73
@	300	s	044	@	020	s	004	74
\	134	\	077	NULL	—	\	007	75
^	176	—	042	NULL	—	—	020	76
;	273	;	074	;	153	;	073	77
\	140	NULL	—	NULL	—	NULL	—	7600
a	341	a	101	a	171	a	171	7601
b	342	⌞	102	b	166	⌞	166	7602
c	143	⌠	303	c	172	⌠	172	7603
d	344	⌡	104	d	052	⌡	052	7604
e	145	⌢	305	e	112	⌢	112	7605
f	146	x	134	f	163	x	023	7606
g	347	∇	107	g	043	∇	043	7607
h	350	Δ	110	h	046	Δ	046	7610
i	151	⌣	311	i	031	⌣	031	7611
j	152	o	312	j	103	o	103	7612
k	353	†	336	k	032	NULL	—	7613
l	154	□	314	l	106	□	106	7614
m	355	l	115	m	141	l	141	7615
n	356	T	116	n	122	T	122	7616
o	157	O	317	o	105	O	105	7617
p	360	—	100	p	013	—	001	7620
q	161	→	134	q	133	→	101	7621
r	162	p	322	r	051	p	051	7622
s	363	⌈	123	s	045	⌈	045	7623
t	164	~	324	t	002	~	002	7624
u	365	↓	125	u	062	↓	062	7625
v	366	U	126	v	061	U	061	7626
w	167	w	327	w	165	w	165	7627
x	170	⌋	330	x	142	⌋	142	7630
y	371	†	131	y	147	†	147	7631

3A53A

[†] ON TTY MODELS HAVING NO UNDERLINE, THE BACKARROW[†](—) TAKES ITS PLACE

ASCII CODE TERMINAL				CORRESPONDENCE CODE TERMINAL				INTERNAL DISPLAY CODE (6/12-BIT OCTAL)
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		
CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	CHAR.	CODE (8-BIT OCTAL)	
Z	372	c	132	Z	124	c	124	7632
{	173	{	140	NULL	—	NULL	—	7633
:	174	z	246	±	040	z	130	7634
}	175	}	374	NULL	—	NULL	—	7635
~	176	=	175	NULL	—	NULL	—	7636
DEL	377	DEL	377	NULL	—	NULL	—	7637
NUL	000	NUL	000	NUL	075	NUL	075	7640
SOH	201	SOH	201	SOA	166	SOA	166	7641
STX	202	STX	202	EOA	064	EOA	064	7642
ETX	003	ETX	003	NULL	—	NULL	—	7643
EOT	204	EOT	204	EOT	174	EOT	174	7644
ENO	005	ENQ	005	NULL	—	NULL	—	7645
ACK	006	ACK	006	ACK	067	NULL	—	7646
BELL	207	BELL	207	NULL	—	NULL	—	7647
BS	210	BS	210	BS	135	BS	135	7650
HT	011	HT	011	HT	057	HT	057	7651
LF	012	LF	012	LF	156	LF	156	7652
VT	213	VT	213	NULL	—	NULL	—	7653
FF	014	FF	014	NULL	—	NULL	—	7654
CR	215	CR	215	CR	155	CR	155	7655
SO	216	SO	216	UCS	034	UCS	034	7656
SI	017	SI	017	LCS	037	LCS	037	7657
DLE	220	OLE	220	NULL	—	NULL	—	7660
OC1	021	DC1	021	NULL	—	NULL	—	7661
DC2	022	OC2	022	NULL	—	NULL	—	7662
DC3	023	OC3	023	NULL	—	NULL	—	7663
DC4	024	OC4	024	STO	054	STO	064	7664
NAK	225	NAK	225	NAK	001	NAK	001	7665
SYN	226	SYN	226	IL	075	IL	075	7666
ETB	027	ETB	027	EOB	136	EOB	136	7667
CAN	030	CAN	030	DEL	177	DEL	137	7670
EM	231	EM	231	NULL	—	NULL	—	7671
SUB	232	SUB	232	NULL	—	NULL	—	7672
ESC	033	ESC	033	PF	076	PF	076	7673
FS	234	FS	234	NULL	—	NULL	—	7674
GS	035	GS	035	NULL	—	NULL	—	7675
RS	036	RS	036	NULL	—	NULL	—	7676
US	237	US	237	NULL	—	NULL	—	7677
NULL	—	NULL	—	NULL	—	NULL	—	7400
@	300	±	044	@	020	±	004	7401
^	176	—	042	NULL	—	—	020	7402
NULL	—	NULL	—	CNL	001	CNL	001	7403
NULL	—	NULL	—	NULL	—	NULL	—	7404
NULL	—	NULL	—	NULL	—	NULL	—	7405
NULL	—	NULL	—	NULL	—	NULL	—	7406
NULL	—	NULL	—	NULL	—	NULL	—	7407

3A25A

61-CHARACTER SET FOR TIME-SHARING TERMINALS

ASCII CODE TERMINAL†				CORRESPONDENCE CODE TERMINAL††				INTERNAL DISPLAY CODE (6/12-BIT OCTAL)
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		
CHAR (8-BIT OCTAL)	CODE (8-BIT OCTAL)	CHAR (8-BIT OCTAL)	CODE (8-BIT OCTAL)	CHAR (7-BIT OCTAL)	CODE (7-BIT OCTAL)	CHAR (7-BIT OCTAL)	CODE (7-BIT OCTAL)	
NULL	—	NULL	—	NULL	—	NULL	—	0 0
A	101	A	341	A	171	A	171	0 1
B	102	B	342	B	166	B	166	0 2
C	303	C	143	C	172	C	172	0 3
D	104	D	344	D	052	D	052	0 4
E	305	E	145	E	112	E	112	0 5
F	306	F	146	F	163	F	163	0 6
G	107	G	347	G	043	G	043	0 7
H	110	H	350	H	046	H	046	1 0
I	311	I	151	I	031	I	031	1 1
J	312	J	152	J	103	J	103	1 2
K	113	K	353	K	032	K	032	1 3
L	314	L	154	L	106	L	106	1 4
M	115	M	355	M	141	M	141	1 5
N	116	N	356	N	122	N	122	1 6
O	317	O	157	O	105	O	105	1 7
P	120	P	360	P	013	P	013	2 0
Q	321	Q	161	Q	133	Q	133	2 1
R	322	R	162	R	051	R	051	2 2
S	123	S	363	S	045	S	045	2 3
T	324	T	164	T	002	T	002	2 4
U	125	U	365	U	062	U	062	2 5
V	126	V	366	V	061	V	061	2 6
W	327	W	167	W	165	W	165	2 7
X	330	X	170	X	142	X	142	3 0
Y	131	Y	371	Y	147	Y	147	3 1
Z	132	Z	372	Z	124	Z	124	3 2
0	060	0	060	0	144	0	144	3 3
1	261	1	261	1	040	1	040	3 4
2	262	2	262	2	020	2	020	3 5
3	063	3	063	3	160	3	160	3 6
4	264	4	264	4	004	4	004	3 7
5	065	5	065	5	010	5	010	4 0
6	066	6	066	6	130	6	130	4 1
7	267	7	267	7	150	7	150	4 2
8	270	8	270	8	070	8	070	4 3
9	071	9	071	9	064	9	064	4 4
+	053	+	055	+	023	+	067	4 5
-	055	-	275	-	067	-	067	4 6
*	252	*	120	*	070	*	013	4 7
/	257	/	257	/	007	/	007	5 0
(050	(053	(064	(153	5 1
)	251)	252)	144)	111	5 2
\$	044	\$	176	\$	004	\$	171	5 3
=	275	=	245	=	023	=	010	5 4

† THE OCTAL CODES LISTED FOR ASCII CODE TERMINALS ARE SHOWN WITH EVEN PARITY (NORMAL)

†† THE OCTAL CODES LISTED FOR CORRESPONDENCE CODE TERMINALS ARE SHOWN WITH ODD PARITY (NORMAL)

ASCII CODE TERMINAL				CORRESPONDENCE CODE TERMINAL				INTERNAL DISPLAY CODE (6/12-BIT OCTAL)
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		
CHAR	CODE (8-BIT OCTAL)	CHAR	CODE (8-BIT OCTAL)	CHAR	CODE (7-BIT OCTAL)	CHAR	CODE (7-BIT OCTAL)	
(SPACE)	240	(SPACE)	240	(SPACE)	100	(SPACE)	100	55
.	254	.	254	.	073	.	073	56
,	056	,	056	,	121	,	121	57
"	042	"	041	"	111	"	040	60
[333	[273	1/4	001	[153	61
]	336]	072	1/2	001]	111	62
!	072	!	276	!	163	!	121	63
!	047	!	113	!	111	!	032	64
@	246	X	164	@	160	X	023	65
CR	215	CR	215	NULL	---	NULL	---	66
LF	012	LF	012	LF	156	LF	156	67
†	336	—	042	NULL	---	—	020	70
#	243	#	336	#	160	#	070	71
<	074	<	243	NULL	---	<	160	72
>	276	>	047	NULL	---	>	150	73
(ESC 1)	---	NULL	---	NULL	---	NULL	---	74
?	077	?	321	?	007	?	133	75
(ESC 2)	---	NULL	---	NULL	---	NULL	---	76
;	273	;	074	;	153	;	073	77
NULL	---	NULL	---	NULL	---	NULL	---	7600
a	341	a	101	a	171	a	171	7601
b	342	⌊	102	b	166	⌊	166	7602
c	143	∩	303	c	172	∩	172	7603
d	344	L	104	d	052	L	052	7604
e	145	⋈	305	e	112	⋈	112	7605
f	146	Λ	137	f	163	—	163	7606
g	347	∇	107	g	043	∇	043	7607
h	350	Δ	110	h	046	Δ	046	7610
i	151	λ	311	i	031	λ	031	7611
j	152	o	312	j	103	o	103	7612
k	353	←	100	k	032	≤	004	7613
l	154	□	314	l	106	□	106	7614
m	355	→	134	m	141	!	141	7615
n	356	T	116	n	122	T	122	7616
o	157	O	317	o	105	O	105	7617
p	360	≤	044	p	013	≥	130	7620
q	161	≥	246	q	133	?	133	7621
r	162	p	322	r	051	p	051	7622
s	363	r	123	s	045	r	045	7623
t	164	#	050	t	002	~	002	7624
u	365	↓	125	u	062	!	062	7625
v	366	U	126	v	061	U	061	7626
w	167	e	327	w	165	e	165	7627
x	170	∩	330	x	142	∩	142	7630
y	371	†	131	y	147	†	147	7631

BAE3A

ASCII CODE TERMINAL				CORRESPONDENCE CODE TERMINAL				INTERNAL DISPLAY CODE (6/12-BIT CODE)
STANDARD PRINT		APL PRINT		STANDARD PRINT		APL PRINT		
CHAR.	CODE (8-BIT OCTAL)	CHAR	CODE (8-BIT OCTAL)	CHAR	CODE (8-BIT OCTAL)	CHAR	CODE (8-BIT OCTAL)	
Z	372	C	132	Z	124	C	124	7632
DLE	220	OLE	220	NULL	—	NULL	—	7633
BELL	207	BELL	207	NULL	—	NULL	—	7634
DC2	022	OC2	022	NULL	—	NULL	—	7635
ETX	003	ETX	003	NULL	—	NULL	—	7636
OC4	024	DC4	024	NULL	—	NULL	—	7637
NAK	225	NAK	225	NULL	—	NULL	—	7640
SYN	226	SYN	226	NULL	—	NULL	—	7641
ETB	027	ETB	027	NULL	—	NULL	—	7642
CAN	030	CAN	030	NULL	—	NULL	—	7643
EM	231	EM	231	NULL	—	NULL	—	7644
VT	213	VT	213	NULL	—	NULL	—	7645
SOH	201	SOH	201	NULL	—	NULL	—	7646
!	041	V	251	NULL	—	NULL	—	7647
SI	017	SI	017	NULL	—	NULL	—	7650
BS	210	BS	210	BS	135	BS	135	7651
HT	011	HT	011	HT	057	NT	057	7652
EOT	204	EOT	204	NULL	—	NULL	—	7653
GS	035	GS	035	NULL	—	NULL	—	7654
NUL	000	NUL	000	NUL	075	NUL	075	7655
FF	014	FF	014	.	073	NULL	—	7656
SO	216	SO	216	.	121	NULL	—	7657
STX	202	STX	202	NULL	—	NULL	—	7660
{	173	{	140	NULL	—	—	001	7661
}	175	}	374	NULL	—	—	101	7662
SUB	232	SUB	232	NULL	—	NULL	—	7663
ACK	006	ACK	006	NULL	—	NULL	—	7664
&	246	NULL	—	NULL	—	NULL	—	7665
\	134	\	077	NULL	—	\	007	7666
:	174	:	115	+	130	:	141	7667
~	176	~	324	±	040	~	002	7670
#	243	NULL	—	NULL	—	NULL	—	7671
FS	234	FS	234	NULL	—	NULL	—	7672
RS	036	RS	036	NULL	—	NULL	—	7673
OEL	377	DEL	377	NULL	—	NULL	—	7674
US	237	US	237	NULL	—	NULL	—	7675
NL	—	NL	—	NL	155	NL	155	7676
ESC	033	ESC	033	NULL	—	NULL	—	7677
NULL	—	NULL	—	NULL	—	NULL	—	7400
Ⓔ	300	≡	175	Ⓔ	020	Λ	144	7401
%	245	÷	173	%	010	÷	023	7402
\	140	≡	335	NULL	—	V	064	7403
—	137 †	—	306	—	067	NULL	—	7404
X-ON	021	X-ON	021	NULL	—	NULL	—	7405
X-OFF	223	X-OFF	223	NULL	—	NULL	—	7406
ENQ	005	ENQ	005	NULL	—	NULL	—	7407

3A69A

† ON TTY MODELS HAVING NO UNDERLINE, THE BACKARROW (—) TAKES ITS PLACE.

STANDARD CHARACTER SET

CDC GRAPHIC	ASCII GRAPHIC SUBSET	DISPLAY CODE	HOLLERITH PUNCH (026)	EXTERNAL BCD CODE	ASCII PUNCH (029)	ASCII CODE
†	:	00†	B-2	00	8-2	3A
A	A	01	12-1	61	12-1	41
B	B	02	12-2	62	12-2	42
C	C	03	12-3	63	12-3	43
D	D	04	12-4	64	12-4	44
E	E	05	12-5	65	12-5	45
F	F	06	12-6	66	12-6	46
G	G	07	12-7	67	12-7	47
H	H	10	12-8	70	12-8	48
I	I	11	12-9	71	12-9	49
J	J	12	11-1	41	11-1	4A
K	K	13	11-2	42	11-2	4B
L	L	14	11-3	43	11-3	4C
M	M	15	11-4	44	11-4	4D
N	N	16	11-5	45	11-5	4E
O	O	17	11-6	48	11-8	4F
P	P	20	11-7	47	11-7	50
Q	Q	21	11-8	50	11-8	51
R	R	22	11-9	51	11-9	52
S	S	23	0-2	22	0-2	53
T	T	24	0-3	23	0-3	54
U	U	25	0-4	24	0-4	55
V	V	26	0-5	25	0-5	56
W	W	27	0-8	26	0-6	57
X	X	30	0-7	27	0-7	58
Y	Y	31	0-8	30	0-8	59
Z	Z	32	0-9	31	0-9	5A
0	0	33	0	12	0	30
1	1	34	1	01	1	31
2	2	35	2	02	2	32
3	3	36	3	03	3	33
4	4	37	4	04	4	34
5	5	40	5	05	5	35

3AE13A

† TWELVE OR MORE ZERO BITS AT THE END OF A 60-BIT WORD ARE INTERPRETED AS END-OF-LINE MARK RATHER THAN TWO COLONS. END-OF-LINE MARK IS CONVERTED TO EXTERNAL BCD 1632.

CDC GRAPHIC	ASCII GRAPHIC SUBSET	DISPLAY CODE	HOLLERITH PUNCH (026)	EXTERNAL SCO CODE	ASCII PUNCH (029)	ASCII CODE
6	6	41	8	06	6	36
7	7	42	7	07	7	37
8	8	43	8	10	8	38
9	9	44	9	11	9	39
+	+	45	12	60	12-8-6	28
-	-	46	11	40	11	20
*	*	47	11-8-4	54	11-8-4	2A
/	/	50	0-1	21	0-1	2F
((51	0-8-4	34	12-8-5	28
))	52	12-8-4	74	11-8-5	29
\$	\$	53	11-8-3	53	11-8-3	24
=	=	54	8-3	13	8-8	30
BLANK	BLANK	55	NO PUNCH	20	NO PUNCH	20
, (COMMA)	, (COMMA)	58	0-8-3	33	0-8-3	2C
. (PERIOD)	. (PERIOD)	57	12-8-3	73	12-8-3	2E
≡	#	60	0-8-6	38	8-3	23
[[81	8-7	17	12-8-2	58
]]	62	0-8-2	32	11-8-2	5D
%††	%	63	8-8	18	0-8-4	25
≠	" (QUOTE)	64	8-4	14	8-7	22
—	— (UNDERLINE)	65	0-8-5	35	0-8-5	5F
✓	!	68	11-0	52	12-8-7	21
^	8	67	0-8-7	37	12	26
†	' (APOSTROPHE)	70	11-8-5	55	8-5	27
↓	?	71	11-8-6	56	0-8-7	3F
<	<	72	12-0	72	12-8-4	3C
>	>	73	11-6-7	57	0-8-6	3E
≤	@	74	8-5	15	8-4	40
≥	\	75	12-8-5	75	0-8-2	5C
~	~ (CIRCUMFLEX)	78	12-8-8	76	11-8-7	5E
;(SEMICOLON)	;(SEMICOLON)	77	12-8-7	77	11-8-6	38

3A66A

†† IN INSTALLATIONS USING THE CDC 83-GRAPHIC SET, DISPLAY CODE 00 HAS NO ASSOCIATED GRAPHIC OR HOLLERITH CODE; DISPLAY CODE 83 IS THE COLON (8-2 PUNCH). THE SELECTION OF THE 63- OR 64-CHARACTER SET FOR TAPES IS AN INSTALLATION OPTION.

ASCII/DISPLAY CODE AND EBCDIC/DISPLAY CODE CONVERSION

DISPLAY CODE		ASCII				EBCDIC			
		UPPERCASE		LOWERCASE		UPPERCASE		LOWERCASE	
OCTAL	CHAR	CHAR	HEX	CHAR	HEX	CHAR	HEX	CHAR	HEX
00	:	:	3A	SUB	1A	:	7A	SUB	3F
01	A	A	41	a	61	A	C1	a	81
02	B	B	42	b	62	B	C2	b	82
03	C	C	43	c	63	C	C3	c	83
04	O	O	44	d	64	O	C4	d	84
05	E	E	45	e	65	E	C5	e	85
06	F	F	46	f	66	F	C6	f	86
07	G	G	47	g	67	G	C7	g	87
10	H	H	48	h	68	H	C8	h	88
11	I	I	49	i	69	I	C9	i	89
12	J	J	4A	j	6A	J	01	j	91
13	K	K	4B	k	6B	K	02	k	92
14	L	L	4C	l	6C	L	03	l	93
15	M	M	4D	m	6D	M	04	m	94
16	N	N	4E	n	6E	N	05	n	95
17	O	O	4F	o	6F	O	06	o	96
20	P	P	50	p	70	P	07	p	97
21	Q	Q	51	q	71	Q	08	q	98
22	R	R	52	r	72	R	09	r	99
23	S	S	53	s	73	S	E2	s	A2
24	T	T	54	t	74	T	E3	t	A3
25	U	U	55	u	75	U	E4	u	A4
26	V	V	56	v	76	V	E5	v	A5
27	W	W	57	w	77	W	E6	w	A6
30	X	X	58	x	78	X	E7	x	A7
31	Y	Y	59	y	79	Y	E8	y	A8
32	Z	Z	5A	z	7A	Z	E9	z	A9
33	O	O	30	OLE	10	O	FC	OLE	10
34	1	1	31	DC1	11	1	F1	OC1	11
35	2	2	32	DC2	12	2	F2	OC2	12
36	3	3	33	DC3	13	3	F3	TM	13
37	4	4	34	DC4	14	4	F4	DC4	3C

3AE7A

DISPLAY CODE		ASCII				EBCDIC			
		UPPERCASE		LOWERCASE		UPPERCASE		LOWERCASE	
OCTAL	CHAR	CHAR	HEX	CHAR	HEX	CHAR	HEX	CHAR	HEX
40	5	5	35	NAK	15	5	F5	NAK	3D
41	6	6	36	SYN	16	6	F6	SYN	32
42	7	7	37	ETB	17	7	F7	ETB	26
43	8	8	38	CAN	18	8	FB	CAN	1B
44	9	9	39	EM	19	9	F9	EM	19
45	+	+	2B	VT	0B	+	4E	VT	0B
46	-	-	2D	CR	0D	-	60	CR	0D
47	*	*	2A	LF	0A	*	5C	LF	25
50	/	/	2F	SI	0F	/	61	SI	0F
51	((28	BS	08	(4D	BS	16
52))	29	HT	09)	5D	HT	05
53	\$	\$	24	EOT	04	\$	5B	EOT	37
54	=	=	30	GS	1D	=	7E	IGS	1D
55	SP	SP	20	NUL	00	SP	40	NUL	00
56	,	,	2C	FF	0C	,	6B	FF	0C
57	.	.	2E	SO	0E	.	4B	SO	0E
60	≡	#	23	ETX	03	#	7B	ETX	03
61	[[5B	FS	1C	†	4A	IFS	1C
62]]	5D	SOH	01	!	5A	SOH	01
63	%	%	25	ENQ	05	%	6C	ENQ	2D
64	≠	"	22	STX	02	"	7F	STX	02
65	ƒ	-	5F	OEL	7F	-	6D	DEL	07
66	V	!	21	}	7D		4F	}	0D
67	^	&	26	ACK	06	&	50	ACK	2E
70	†	'	27	BEL	07	'	7D	BEL	2F
71	‡	?	3F	US	1F	?	6F	IUS	1F
72	<	<	3C	{	7B	<	4C	{	0C
73	>	>	3E	RS	1E	>	6E	IRS	1E
74	≤	@	40	`	60	@	7C	`	79
75	≥	\	5C	:	7C	\	E0	:	6A
76	¬	^	5E	~	7E	¬	5F	~	A1
77	;	;	3B	ESC	1B	;	5E	ESC	27

3AE8A

NOTES

1. Uppercase and lowercase apply only to the case conversions and do not necessarily reflect any true case.
2. When translating from display code to ASCII/EBCDIC, the uppercase equivalent character is taken.
3. When translating from ASCII/EBCDIC to display code, the uppercase and lowercase characters fold together to a single display code equivalent character.
4. All EBCDIC codes not used are translated to display code 55 (SP).
5. If a 9-track tape is read with ASCII conversion and a character value above $7F_{16}$ is encountered, a flag word error is given.
6. In a 63-character set system, the display code for the : graphic is 63. The % character does not exist and ASCII/EBCDIC % or ENQ are translated to display code 55.